CHALLENGE card

SING A LINE FROM YOUR FAVORITE CHRISTMAS CAROL BEFORE UNWRAPPING!

CHALLENGE card

UNWRAP WITH ONE HAND FOR THE REST OF YOUR TURN.

CHALLENGE card

NAME THREE REINDEER BEFORE YOU CONTINUE.

CHALLENGE card

UNWRAP WHILE HUMMING "JINGLE BELLS" THE WHOLE TIME!

CHALLENGE card

DO A HOLIDAY DANCE BEFORE UNWRAPPING.

CHALLENGE card

NAME 5 CHRISTMAS MOVIES IN 10 SECONDS TO CONTINUE!

CHALLENGE card

UNWRAP WITH YOUR EYES CLOSED FOR THE NEXT 10 SECONDS.

CHALLENGE card

WRAP THE BALL ONE EXTRA TIME BEFORE PASSING IT.

CHALLENGE card

PASS THE BALL TO YOUR LEFT FOR ONE FULL TURN.

CHALLENGE card

SWITCH SEATS WITH SOMEONE BEFORE CONTINUING.

CHALLENGE card

WEAR OVEN MITTS FOR THE REST OF YOUR TURN!

CHALLENGE card

UNWRAP WHILE PRETENDING TO BE SANTA CLAUS.


CHALLENGE
card
NAME 4 CHRISTMAS TREATS IN 10 SECONDS BEFORE CONTINUING.


CHALLENGE
card
PRETEND TO WRAP A CHRISTMAS GIFT BEFORE YOU CAN KEEP UNWRAPPING.


CHALLENGE
card
UNWRAP WHILE SITTING ON THE FLOOR.


CHALLENGE
card
DO 5 JUMPING JACKS BEFORE YOU UNWRAP.


CHALLENGE
card
SANTA HAS THREE NEW REINDEER. GIVE EACH ONE A NAME AND A SILLY REASON IT MIGHT GET THE JOB.


CHALLENGE
card
PICK A CHRISTMAS SONG AND SING IT USING ONLY THE WORD "SPROUT." CAN ANYONE NAME THAT TUNE?


CHALLENGE
card
STRIKE YOUR BEST SNOWMAN POSE. SOMEONE HAS JUST TURNED UP THE HEATING! TAKE TEN WHOLE SECONDS TO MELT INTO A PUDDLE.


CHALLENGE
card
NAME FIVE THINGS YOU'D FIND ON A CHRISTMAS TREE IN TEN SECONDS. FOR AN EXTRA CHALLENGE, YOUR LIST CAN'T INCLUDE A STAR!


CHALLENGE
card
GIVE A BREAKING NEWS REPORT ABOUT A SLEIGH SPOTTED ON YOUR ROOF. INCLUDE ONE THING AN EYEWITNESS HEARD SANTA SHOUT!


CHALLENGE
card
CHOOSE ANOTHER PLAYER TO BE YOUR MIRROR. DO A FESTIVE DANCE FOR THEM TO COPY


CHALLENGE
card
SAY "HO HO HO" LIKE A MOUSE, THEN LIKE A GIANT


CHALLENGE
card
NAME THREE CHRISTMAS TREATS IN FIVE SECONDS.

COAL card

SKIP YOUR TURN.

COAL card

PASS THE BALL TO THE PERSON ON YOUR RIGHT FOR ONE TURN.

COAL card

UNWRAP WITH YOUR HANDS BEHIND YOUR BACK FOR THE NEXT 10 SECONDS.

COAL card

GO BACK 2 SEATS BEFORE YOU CONTINUE UNWRAPPING.

COAL card

YOU MUST SING "WE WISH YOU A MERRY CHRISTMAS" BEFORE PASSING THE BALL.

COAL card

YOU CAN'T UNWRAP FOR THE NEXT TURN UNLESS YOU ROLL A 6 ON THE DICE.

COAL card

YOU'RE FROZEN! PASS THE BALL TO THE NEXT PLAYER.

COAL card

WRAP THE BALL ONE EXTRA TIME AND PASS IT ON.

COAL card

USE CHOPSTICKS TO TRY AND UNWRAP FOR THE NEXT 10 SECONDS!

COAL card

THE BALL IS STOLEN! CHOOSE A PLAYER TO GIVE THE BALL TO FOR ONE TURN.

COAL card

UNWRAP USING YOUR ELBOWS FOR THE REST OF YOUR TURN.

COAL card

YOU'RE ON A TIME-OUT! SKIP YOUR NEXT TURN.


COAL
card
STAND UP AND SPIN IN A CIRCLE 3 TIMES BEFORE YOU CAN KEEP UNWRAPPING.


COAL
card
YOU MUST SAY "HO HO HO" EVERY TIME YOU UNWRAP A LAYER.


COAL
card
YOUR UNWRAPPING TIME IS CUT SHORT—STOP IMMEDIATELY AND PASS THE BALL!


COAL
card
ROLL A DIE—IF YOU ROLL AN ODD NUMBER, YOU LOSE YOUR TURN.

How To Play

What You'll Need:

- A LARGE ROLL OF PLASTIC WRAP (SARAN WRAP)
- SMALL PRIZES OR TREATS (CANDIES, SMALL TOYS, GIFT CARDS, ETC.)
- DICE
- PRINTABLE CHALLENGE AND COAL CARDS

Preparation

Create the Ball

- START BY WRAPPING A SMALL PRIZE AT THE CENTER OF THE BALL USING PLASTIC WRAP.
- CONTINUE ADDING LAYERS OF PLASTIC WRAP, PLACING ADDITIONAL PRIZES BETWEEN SOME LAYERS.
- FOR EXTRA FUN, RANDOMLY INCLUDE CHALLENGE CARDS AND COAL CARDS BETWEEN THE LAYERS.
- MAKE SURE THE BALL IS FULLY WRAPPED AND SECURE.

Set up

- GATHER ALL PLAYERS IN A CIRCLE.
- EACH PLAYER WILL TAKE TURNS TRYING TO UNWRAP THE BALL.

Game Play

Start the Game:

- THE FIRST PLAYER BEGINS UNWRAPPING THE BALL WHILE THE PLAYER TO THEIR LEFT ROLLS THE DICE AS FAST AS THEY CAN.

Rolling Doubles:

- THE DICE ROLLER'S GOAL IS TO ROLL DOUBLES (TWO OF THE SAME NUMBER).
- AS SOON AS DOUBLES ARE ROLLED, THE PLAYER MUST STOP UNWRAPPING AND PASS THE BALL TO THE NEXT PERSON.
- THE DICE ARE THEN PASSED TO THE NEXT PLAYER'S LEFT, AND THE NEW DICE ROLLER STARTS ROLLING FOR DOUBLES WHILE THE NEW PLAYER TRIES TO UNWRAP.

Unwrapping the Ball:

- PLAYERS KEEP ANY PRIZES THEY UNWRAP DURING THEIR TURN.
- IF THEY UNCOVER A CHALLENGE CARD, THEY MUST COMPLETE THE CHALLENGE BEFORE CONTINUING.
- IF THEY UNCOVER A COAL CARD, THEY MUST FOLLOW THE INSTRUCTIONS ON THE CARD,
- EVEN IF IT MEANS LOSING THEIR TURN OR PASSING THE BALL!
- THE GAME CONTINUES UNTIL THE ENTIRE BALL IS UNWRAPPED AND ALL THE PRIZES HAVE BEEN CLAIMED.

Tips For a Fun Game!

- A LARGE ROLL OF PLASTIC WRAP
- SMALL PRIZES OR TREATS (CANDIES,
- SMALL TOYS, GIFT CARDS, ETC.)
- DICE
- PRINTABLE CHALLENGE AND COAL CARDS

