

Name: _____

Date: _____



RHYMING WORDS

Read the words. Color the correct rhyming word.

sun

run cog

fan

bun can

bite

time kite

hen

men car

pup

cup ran

seat

team beat

hat

cat ten

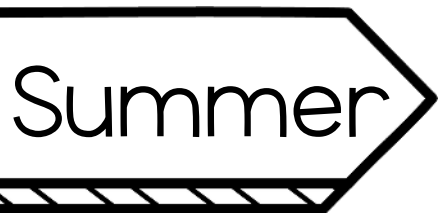
feet

coat meet

win

fin lot

Name: _____ Date: _____



A-Z LITERACY FUN ACTIVITIES

- A -Alphabet songs
- B -Build a fort and read in it
- C -Create a story
- D -Dramatic Play
- E -Experiment with words
- F -Follow directions
- G -Go on a scavenger hunt
- H -Homework
- I -Identify letters and sounds
- J -Journal writing
- K -Keep a reading log
- L -Literature circles
- M -Memorize poems
- N -Nonfiction books
- O - Open-ended questions
- P -Practice writing
- Q -Quote your favorite books
- R -Read aloud
- S -Show and tell
- T -Tell stories
- U -Upcycle books
- V -Visit the library
- W -Write a story
- X -X marks the spot game
- Y - Yarn bookmark
- Z -Zoo books

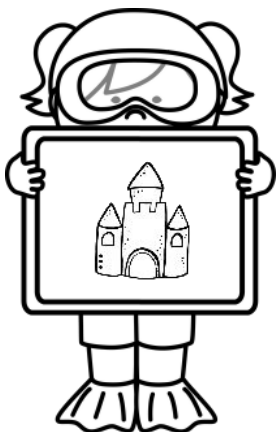


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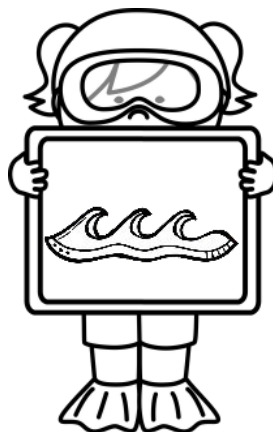
Summer

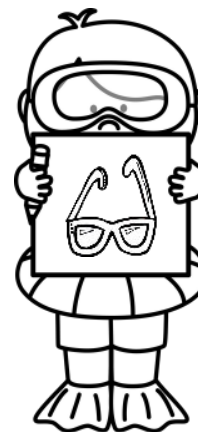
INITIAL SOUNDS

Write the initial sounds for each image.

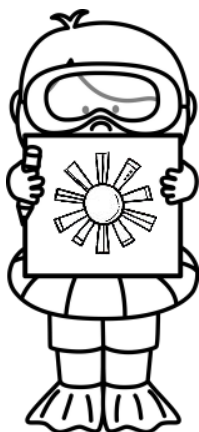




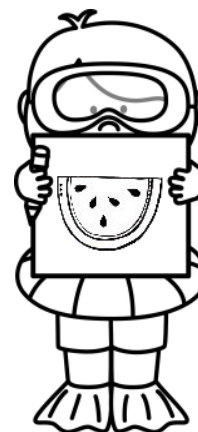












Name: _____

Date: _____

Summer

MEMORY GAME

Write the missing letters.

| | | | |
|---|---|--|---|
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

Name: _____ Date: _____



WOULD YOU RATHER



or



I would rather

Blank handwriting practice lines consisting of a solid top line, a dashed middle line, and a solid bottom line.

Name: _____ Date: _____



WOULD YOU RATHER



or



I would rather

Blank handwriting practice lines consisting of a solid top line, a dashed middle line, and a solid bottom line.

Name: _____ Date: _____

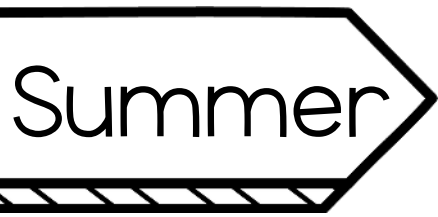


WRITING PROMPT

If you could have any superpower for the Summer, what would it be and why?

If you could take any animal to the beach with you, which one would you choose and why?

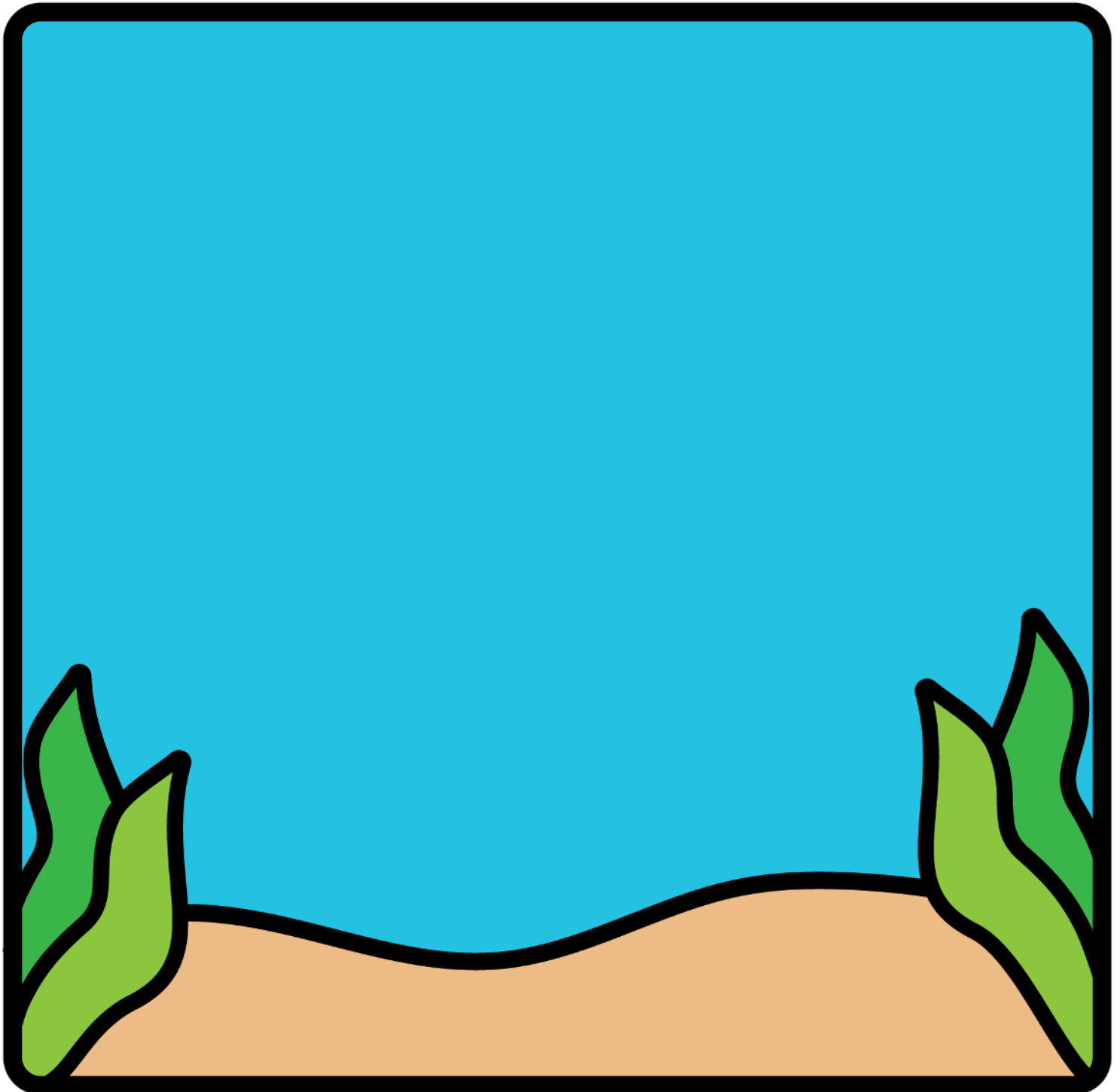
Name: _____ Date: _____

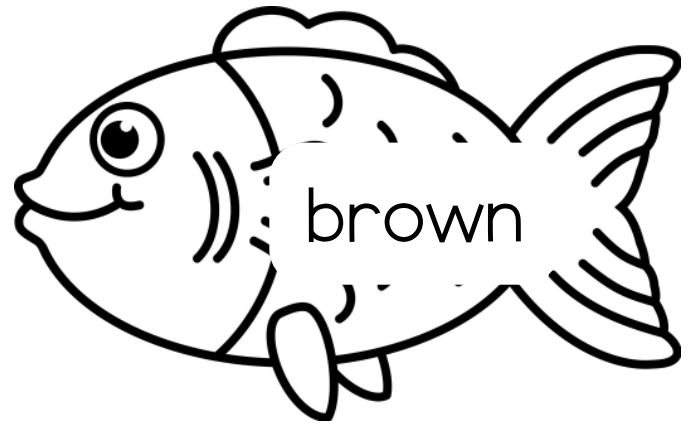
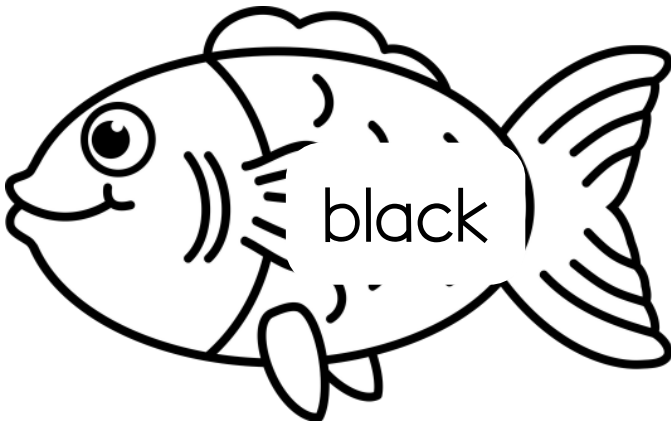
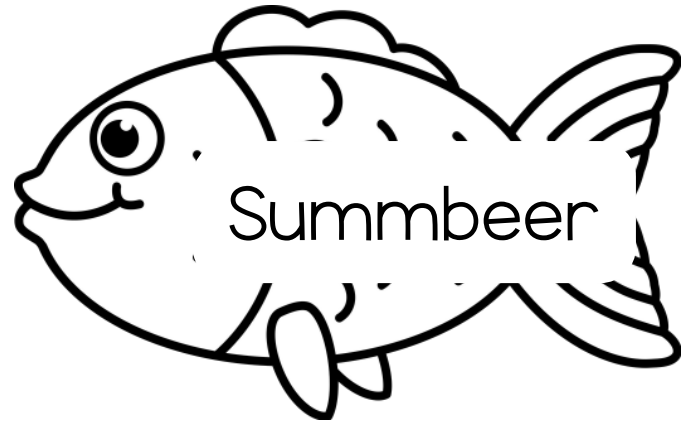
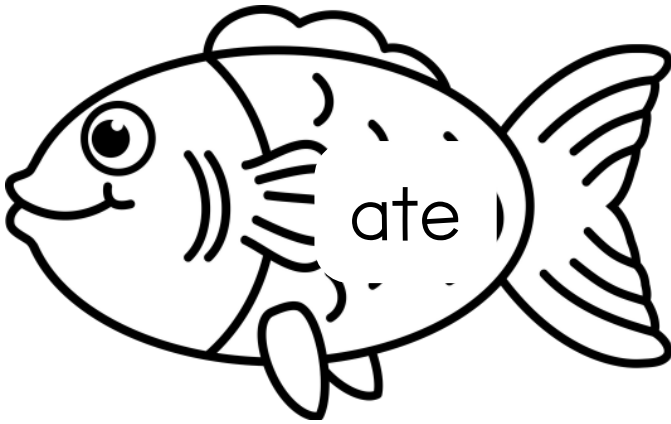
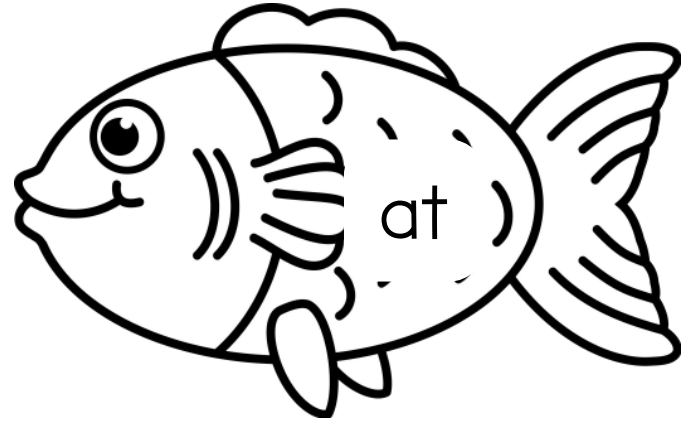
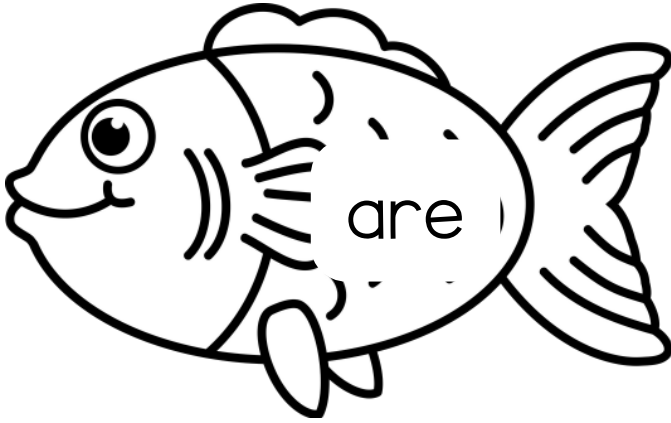
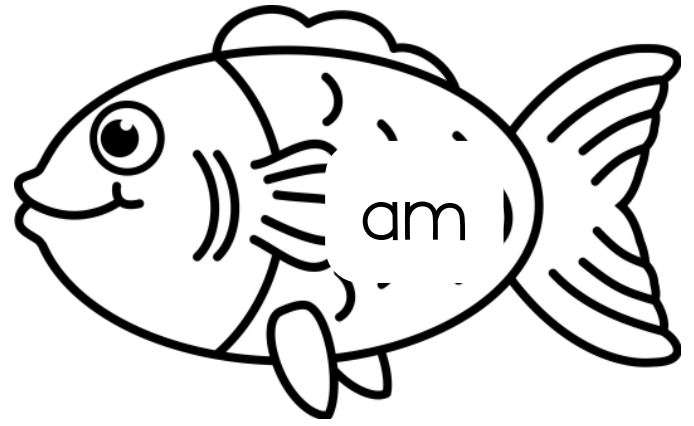
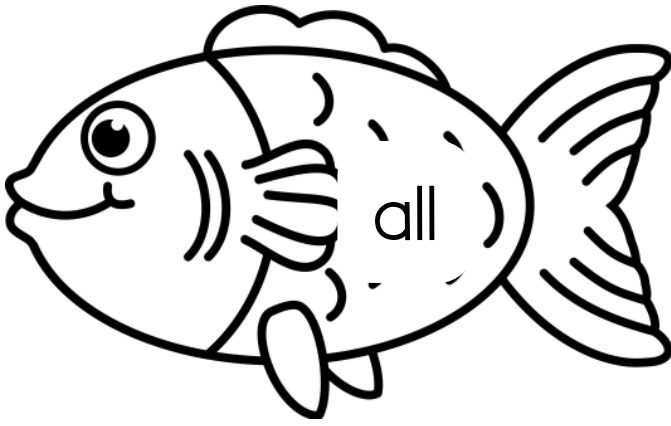


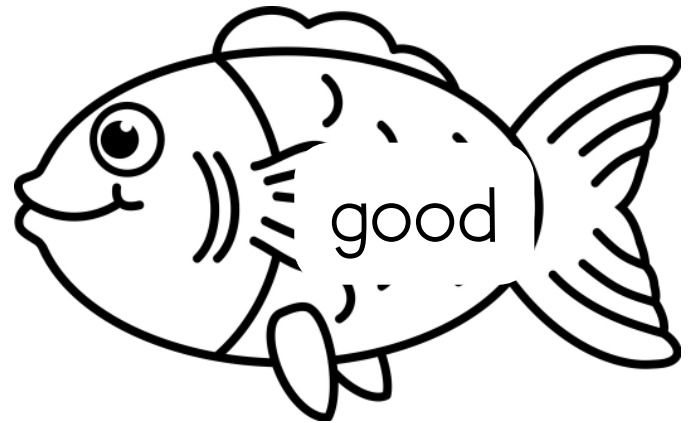
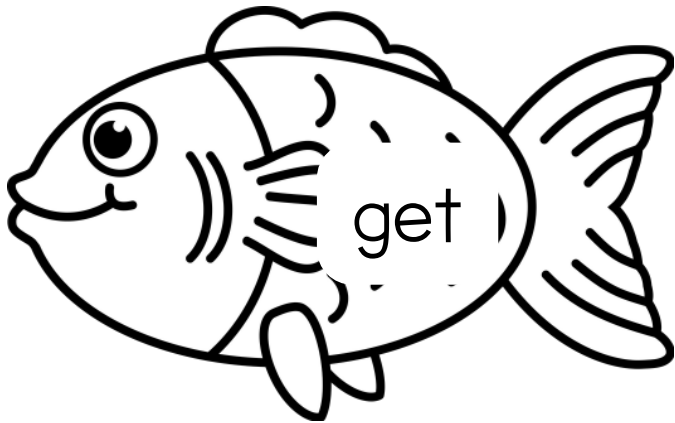
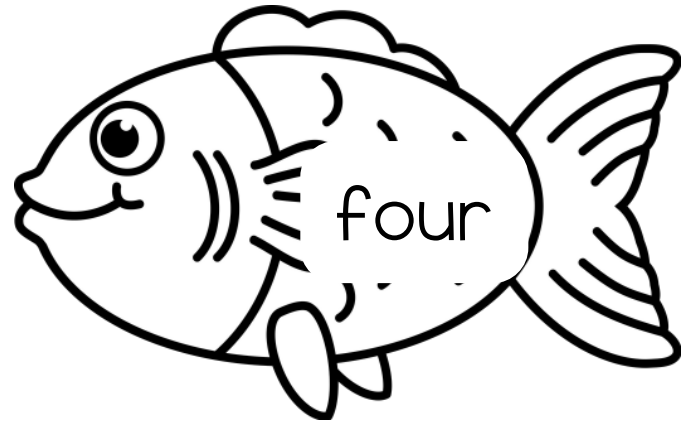
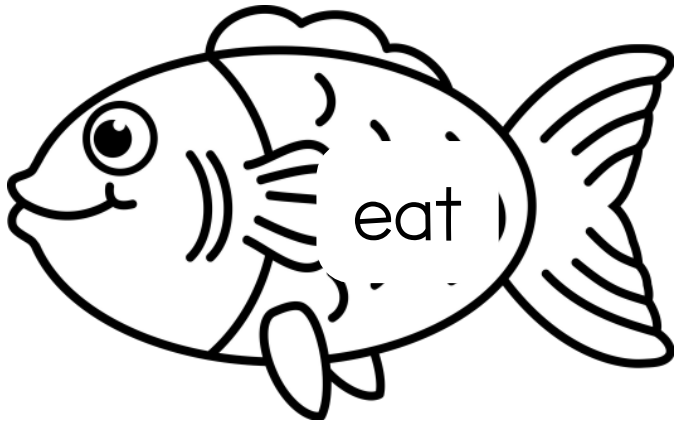
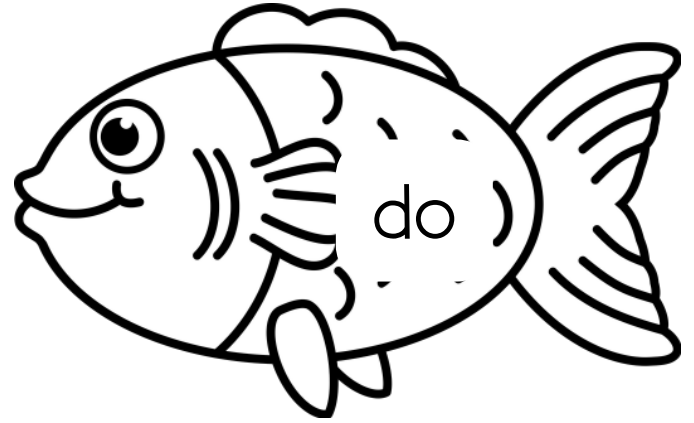
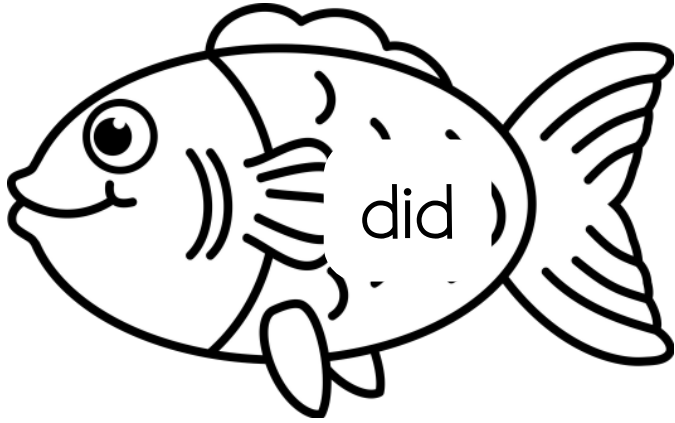
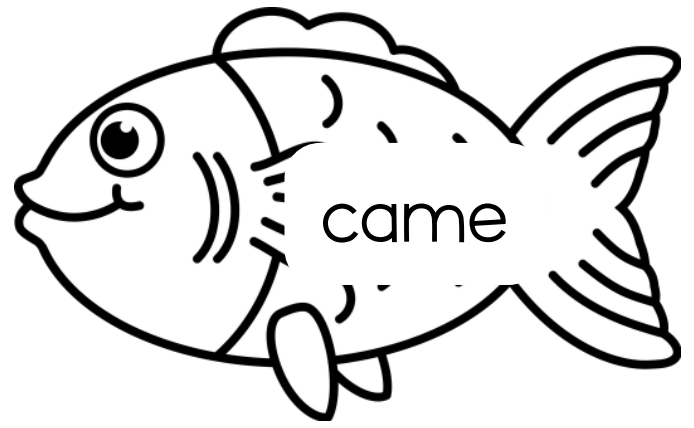
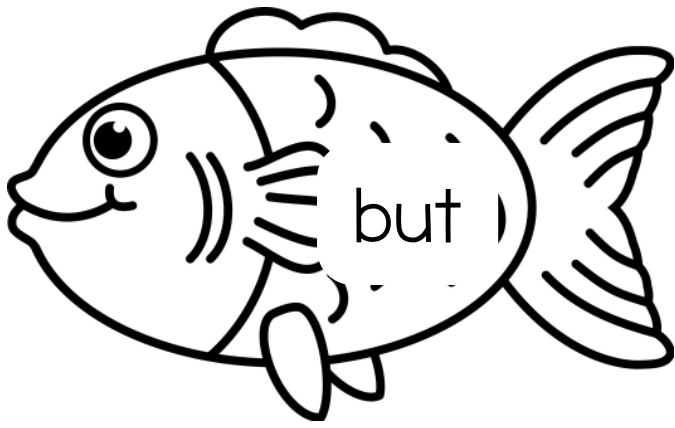
FISHING FOR SIGHT WORDS

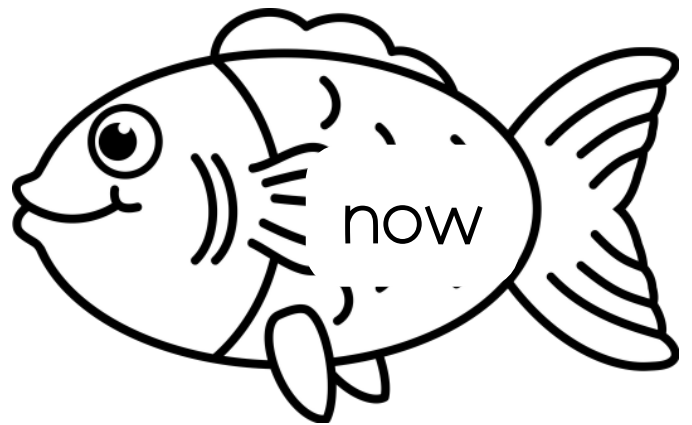
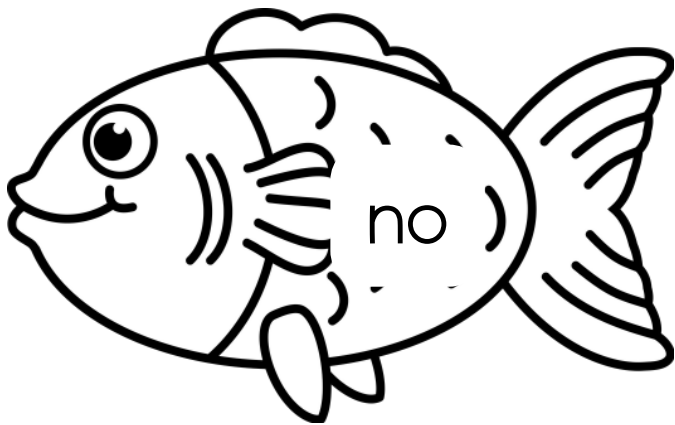
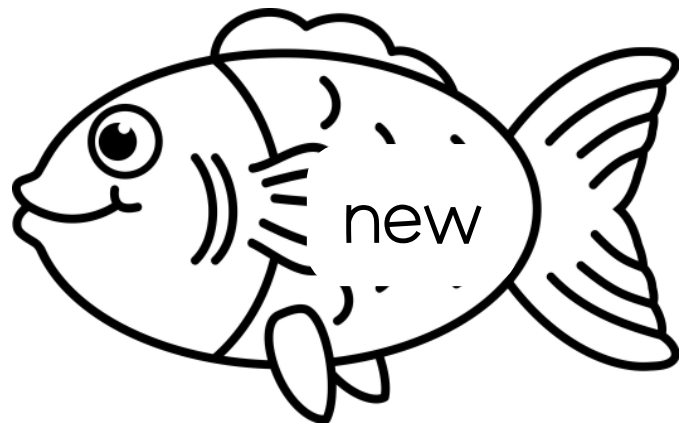
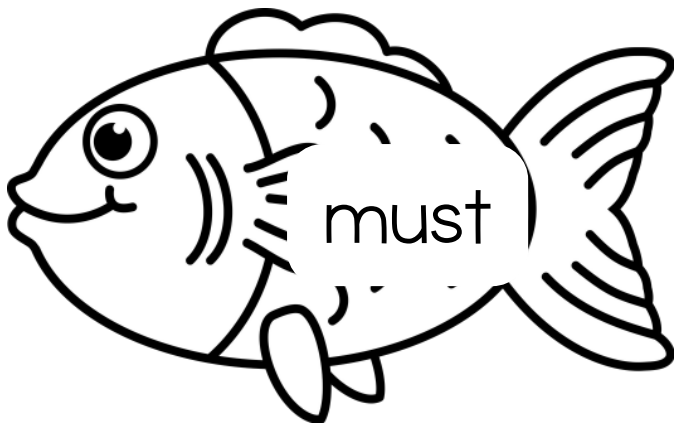
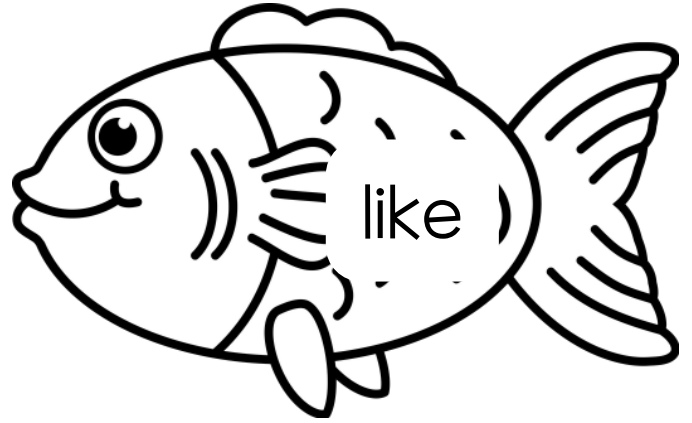
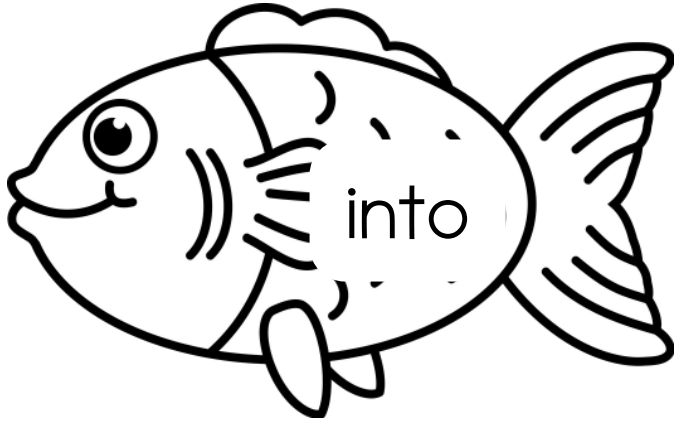
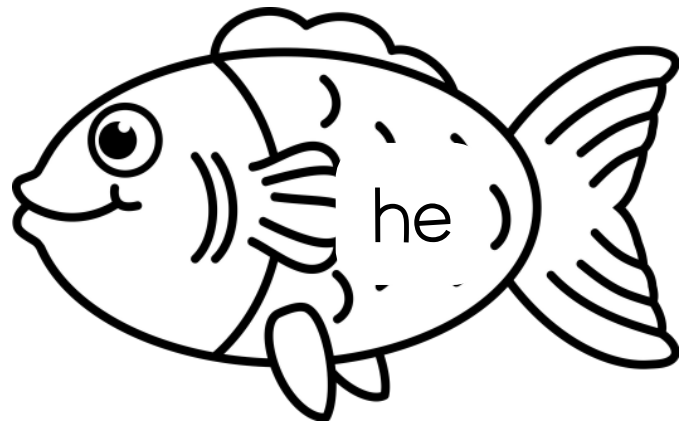
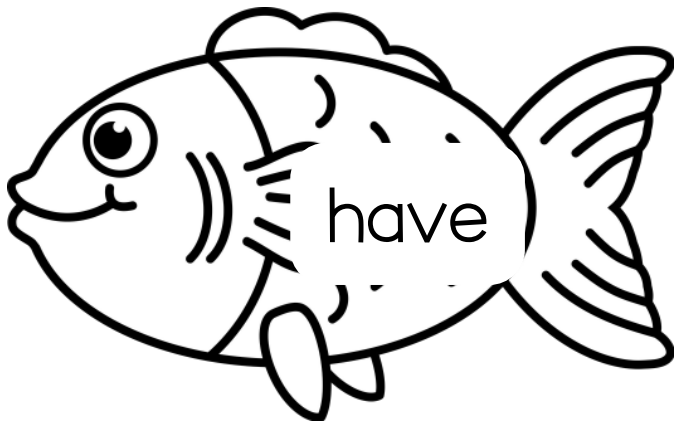
To create a fishing game, cut out fish shapes and a sea template. Attach metal clips to each fish and prepare a fishing rod with a magnet attached to the end of the line.

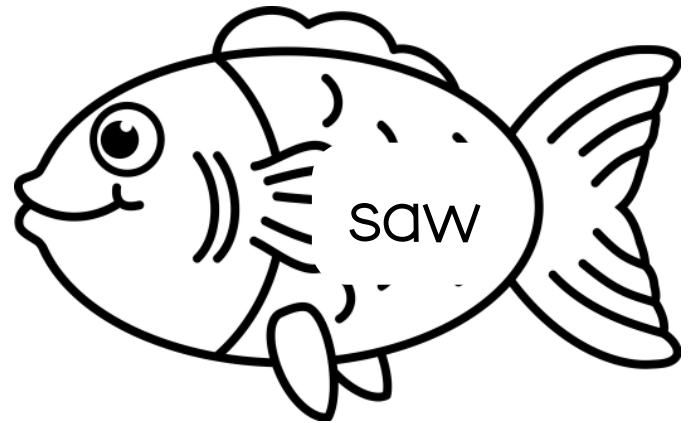
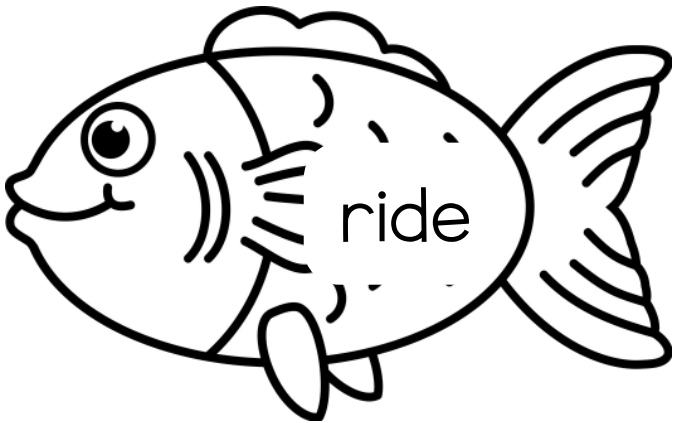
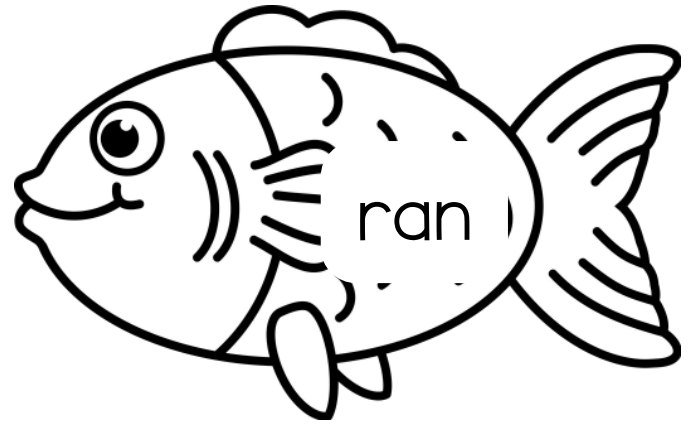
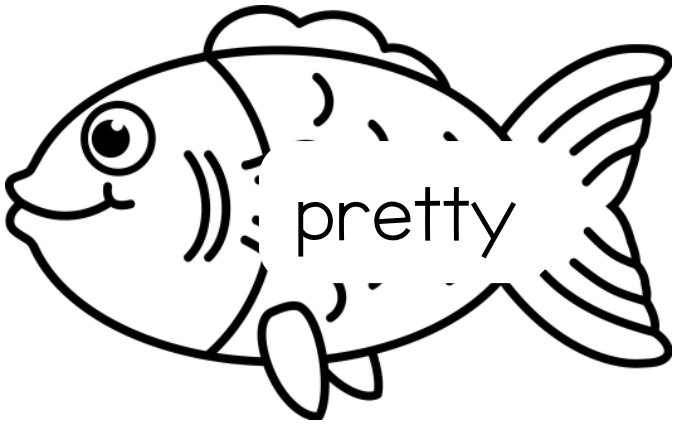
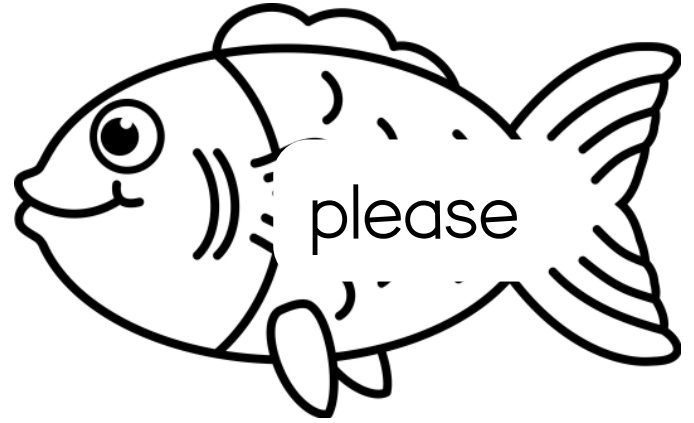
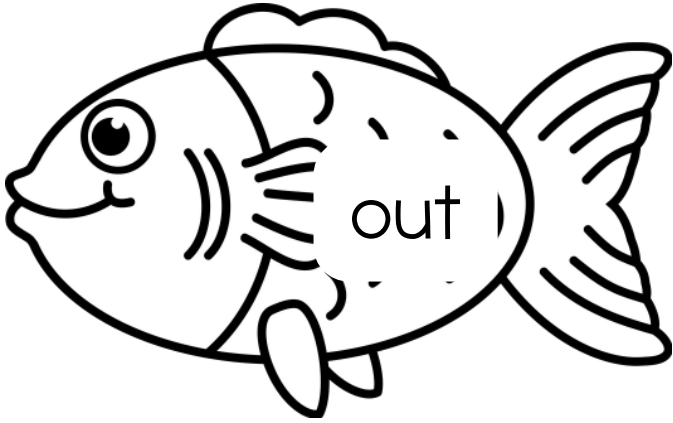
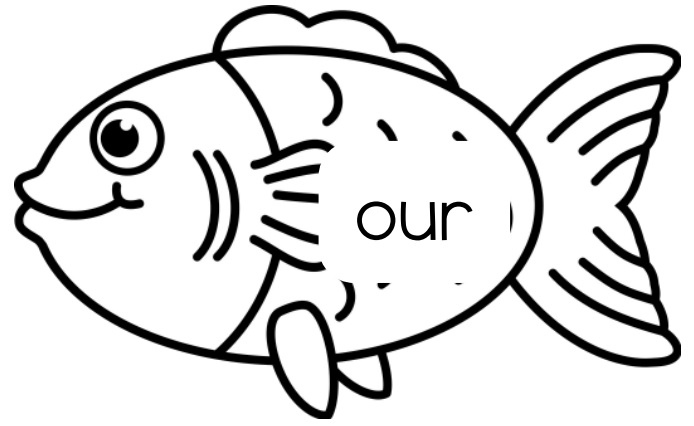
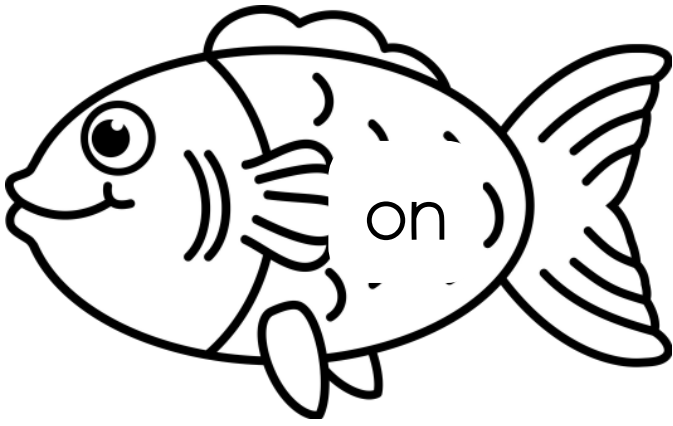
Scatter the fish and catch them one at a time.

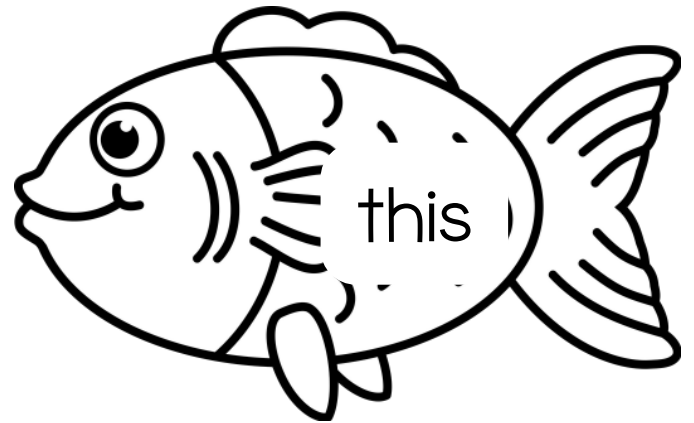
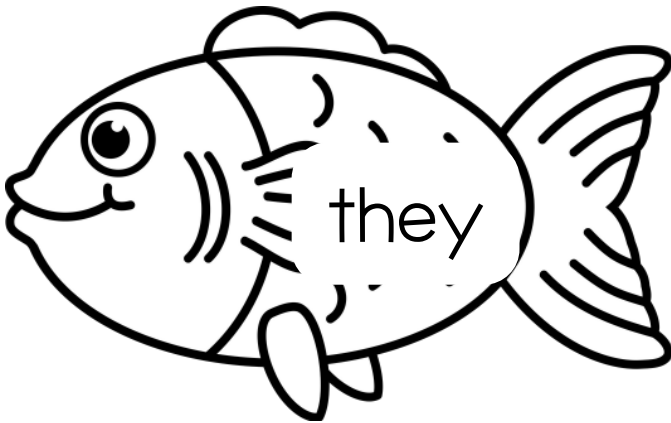
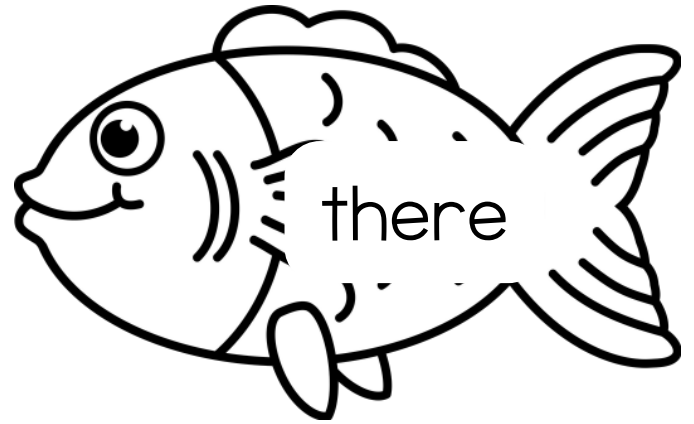
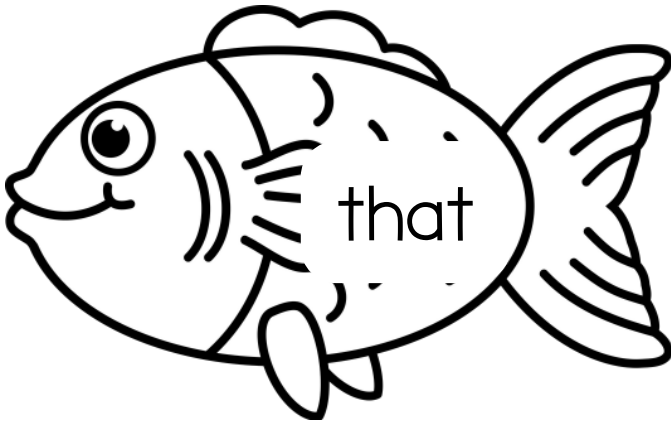
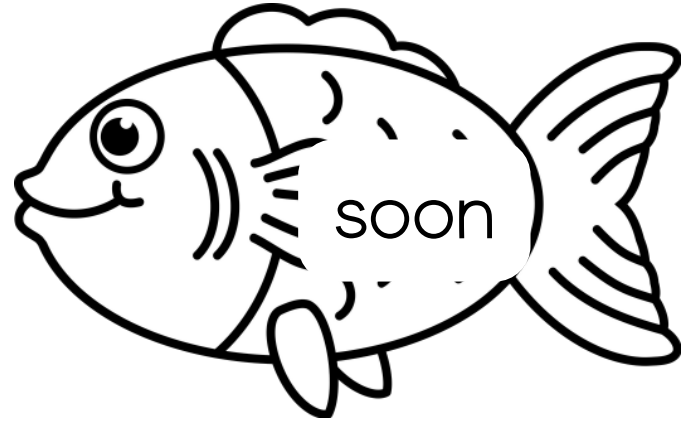
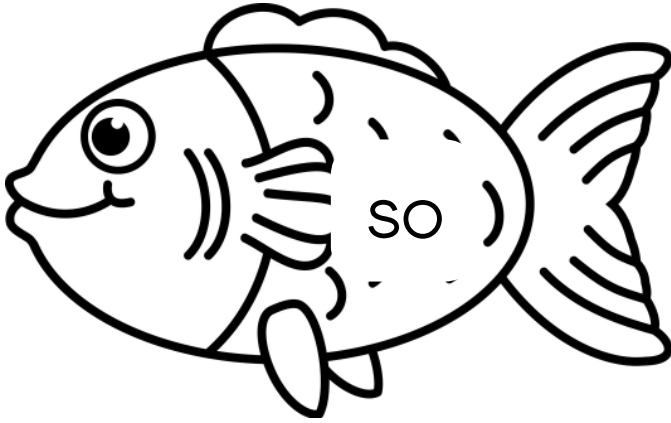
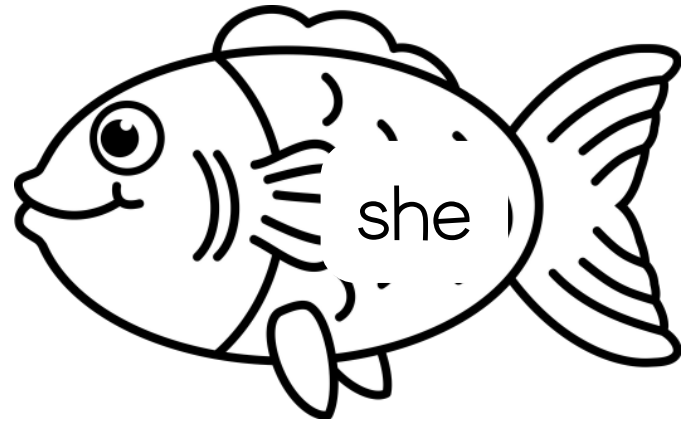
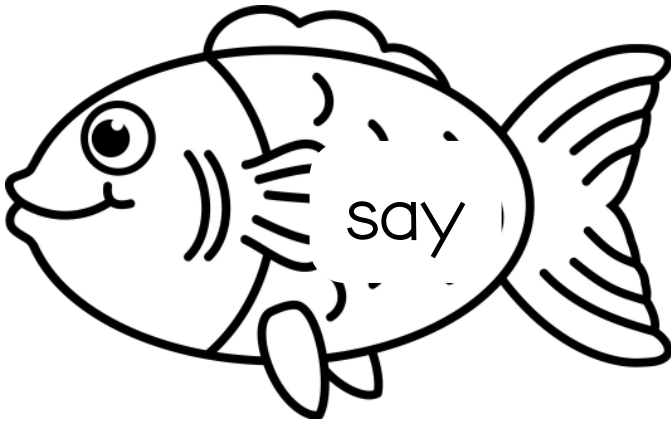


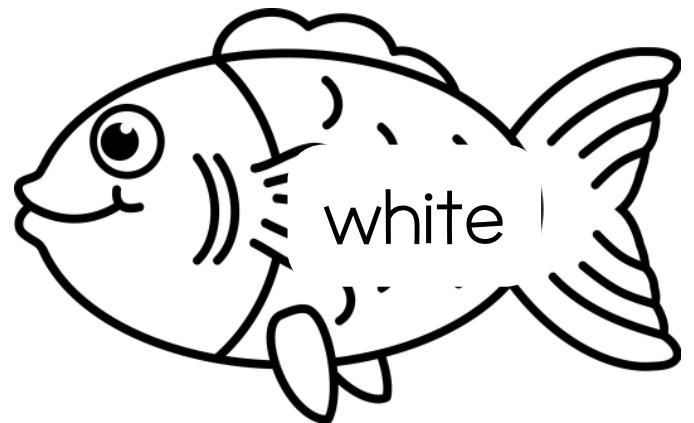
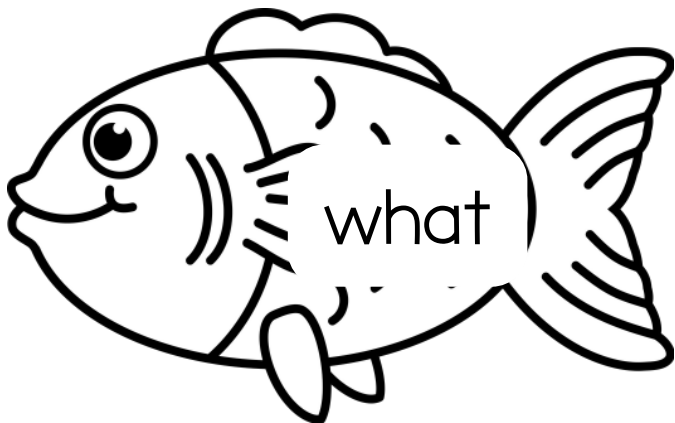
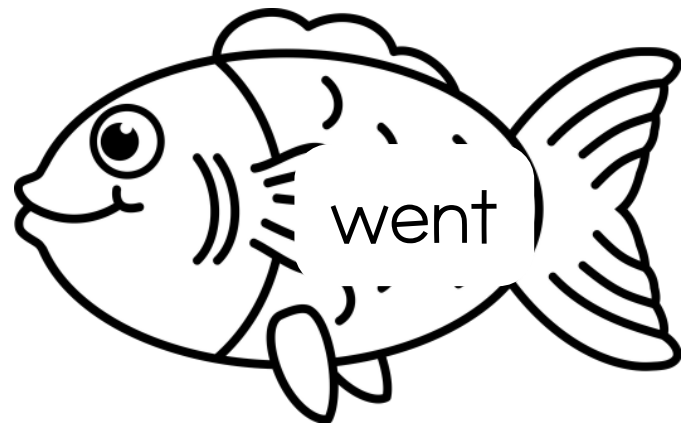
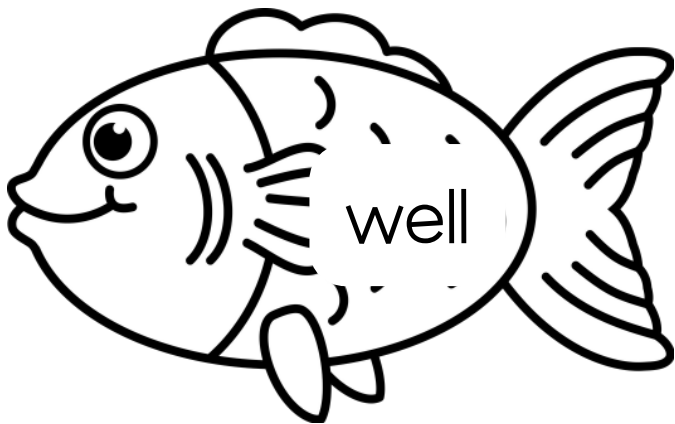
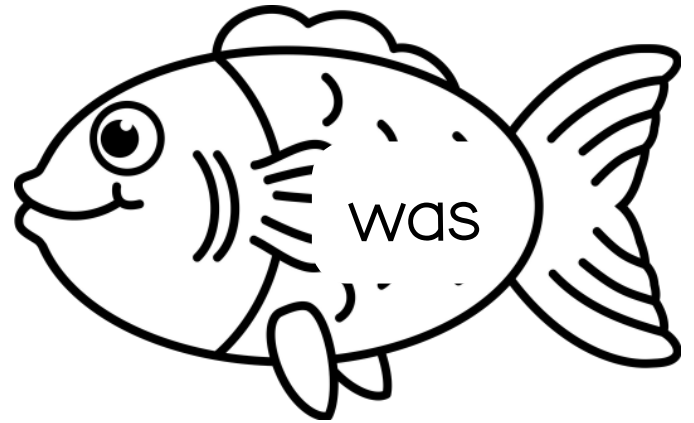
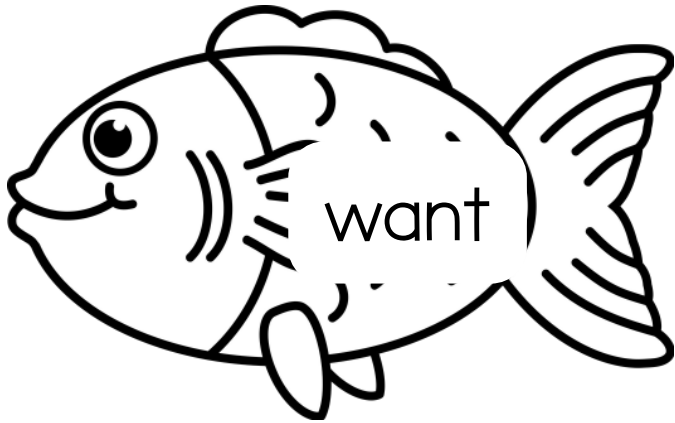
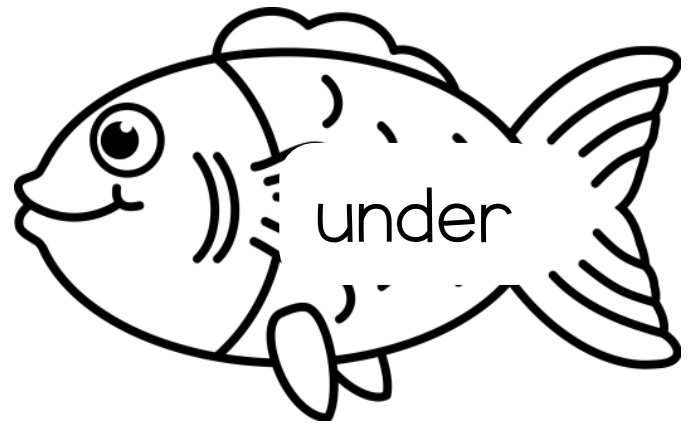
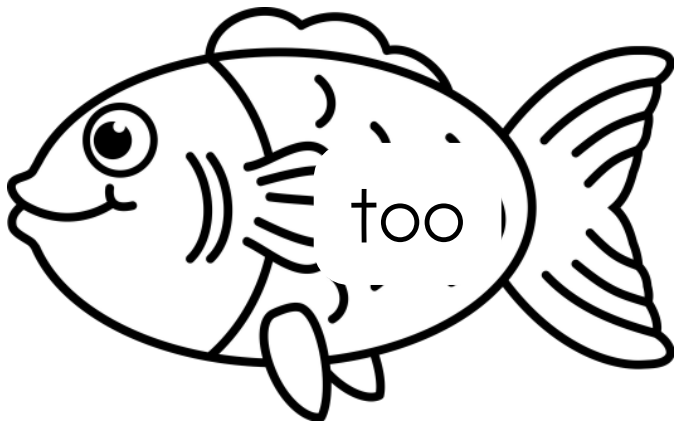


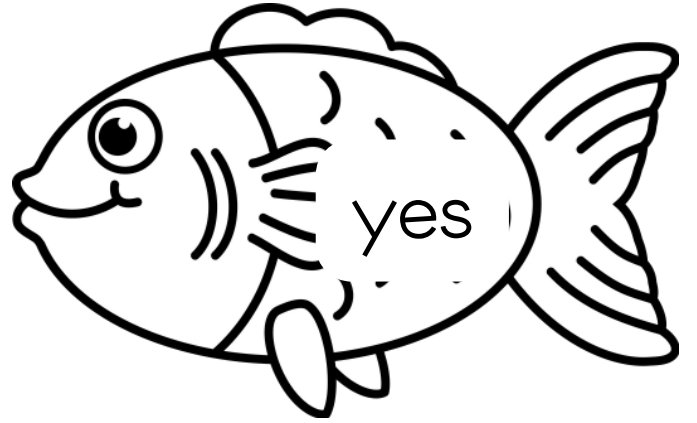
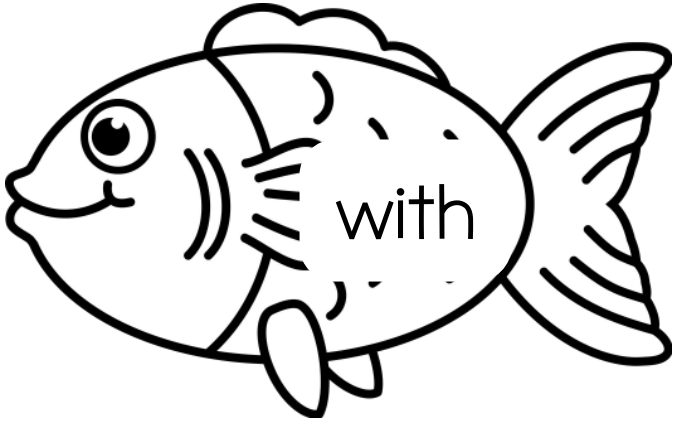
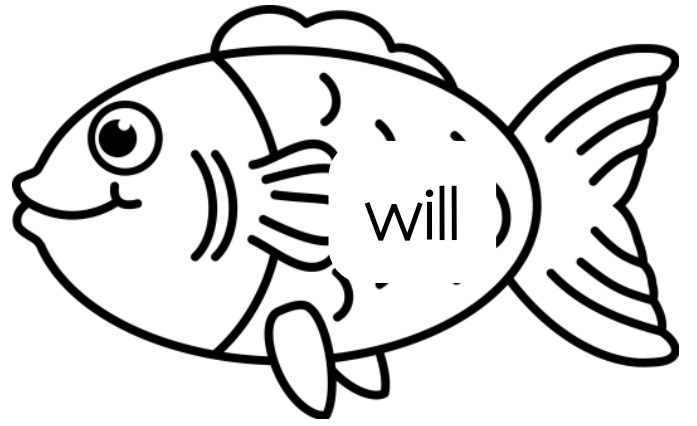
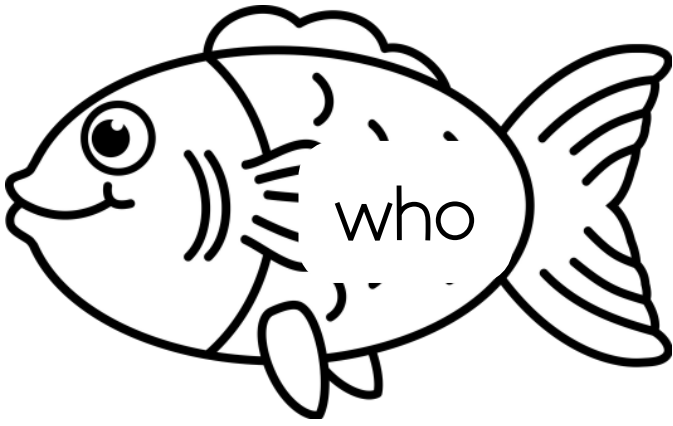












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